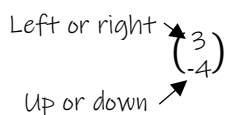


Y10 Maths Knowledge Organiser Higher Tier: Vectors

What must I be able to do?	Key vocabulary	
New content: <ul style="list-style-type: none"> <input type="checkbox"/> Understand and use vector notation ➤ Sparx U632 <input type="checkbox"/> Calculate the magnitude of a vector <input type="checkbox"/> Calculate and represent graphically the sum of two vectors ➤ Sparx U903 <input type="checkbox"/> Calculate the resultant of two vectors ➤ Sparx U903 <input type="checkbox"/> Use a scalar multiple of a vector ➤ Sparx U564 <input type="checkbox"/> Solve geometric problems in two dimensions using vectors ➤ Sparx U781 <input type="checkbox"/> Apply vector methods for simple geometric proofs ➤ Sparx U560 	Vector	A quantity which has <u>magnitude</u> and <u>direction</u> .
	Scalar	A quantity which has size but not direction e.g. 3
	Magnitude	The length of a vector. Calculated by using Pythagoras' theorem.

Column Vectors

Vectors are often written as column vectors



This is the vector $\begin{pmatrix} 4 \\ 1 \end{pmatrix}$



It goes 4 units right and 1 unit up.

Add/subtract vectors:

$$\begin{pmatrix} 8 \\ 4 \end{pmatrix} - \begin{pmatrix} 3 \\ 6 \end{pmatrix} = \begin{pmatrix} 5 \\ -2 \end{pmatrix}$$

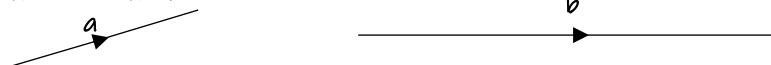
Multiply vectors by a scalar constant

$$3 \begin{pmatrix} 4 \\ 7 \end{pmatrix} = \begin{pmatrix} 12 \\ 21 \end{pmatrix}$$

Vector Geometry

Often, a vector will be defined in a more abstract way and the actual details of the direction are not known.

E.g. these are the vectors **a** and **b**.



Important facts to know which can be used in a geometric proof.

- Two vector sums (addition/subtraction) which start and end at the same point must be equal
- Two vectors which are parallel and equal in length can be represented using the same letter
e.g. if the base of a square is the vector **a** so is the top of the square
- Two vectors which are multiples of each other **must be parallel**
e.g. $3\mathbf{a}$ and $2\mathbf{a}$ are both parallel as they are both multiples of **a**
This also applies to vector addition so $\mathbf{a} + \mathbf{b}$ is parallel to $3(\mathbf{a} + \mathbf{b})$
- If two vectors are parallel and pass through the same point, then they must lie on the **same straight line**

e.g. if you can show that the vector from points A to B, i.e. \overrightarrow{AB} is parallel to the vector \overrightarrow{AC} then points A, B and C must lie on the same line as they both pass through point A.

We would call vectors \overrightarrow{AB} and \overrightarrow{AC} **colinear**