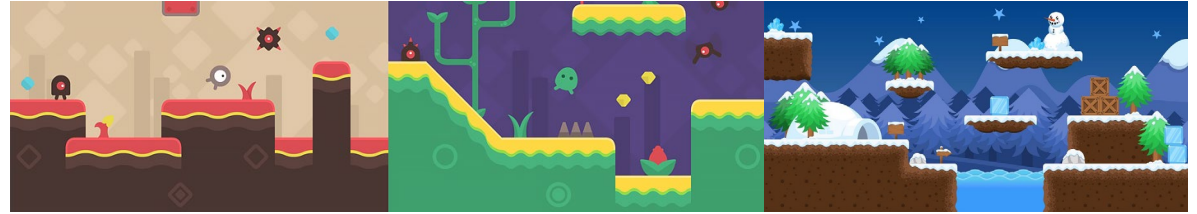


## Platform Game- imaginative drawing



- Draw a line right across a blank piece of paper, but don't just keep it straight. Keep changing direction, creating corners and curves, like this example

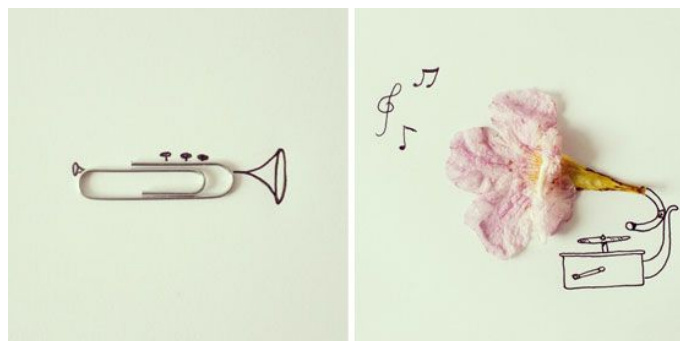
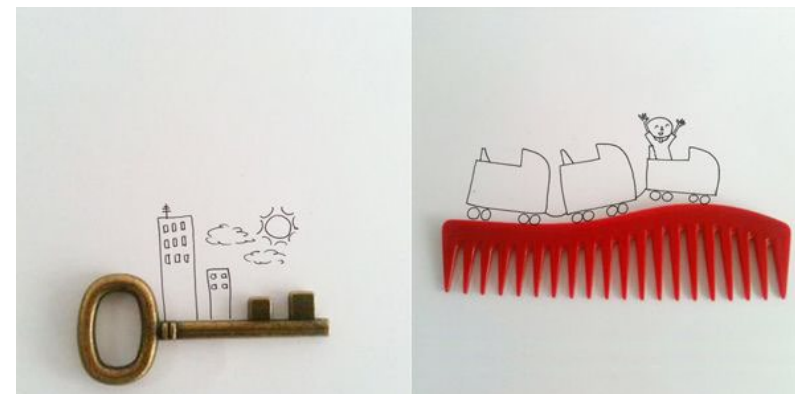
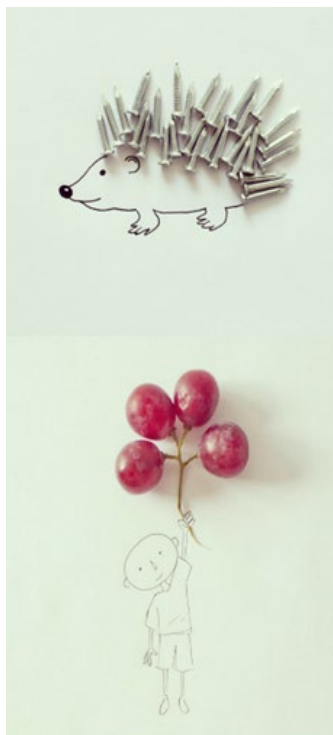


- Now imagine your line as the ground of an old fashioned platform game. You can now design a world around this- designing a game in which you have to move along this line, or platform, to get from one side of the page to the other.
- You can choose any theme for the world in your game- it's your world!
- The shapes in the line could become mountains or ditches, buildings or forests...
- Draw yourself somewhere along the line- what character will you be?
- What obstacles will you have to overcome? What are the dangers you need to avoid?
- What is the reward at the end? Will there be things you have to collect along the way?

## Object Doodle task- developing creative ideas

- Find a small, everyday object from around the house, such as a paperclip, a ring pull, a pen lid, a biscuit or a key.
- Lay the object onto a piece of blank paper
- What else could this object become? Could you build an image or scene around it?
- Turn it around in different ways on the paper to give you more ideas
- Create a doodle around the object, making it part of a new scene or object
- Look at the doodles of Javier Perez to get inspiration

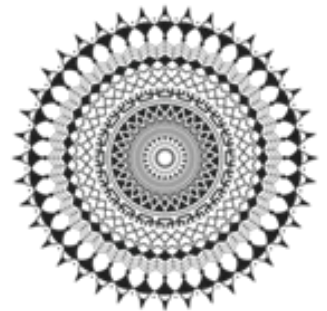
Keep going creating as many doodles as you can, this will really stretch your imagination and get you thinking creatively!



# Mandala Design-

Mandalas are designs based on circles inside circles. In Hinduism and Buddhism, they represent the Universe, eternity and wholeness.

- Start with a small circle in the middle of a page. Draw round something if you don't have a compass
- Now decorate inside the circle, creating a pattern using any shapes, symbols or images you like
- Add a new layer to the outside- change the pattern and repeating it right around the circle
- Keep adding further, new layers of pattern, expanding the design until it fills the page and your mandala design is complete.
- You can add colour, or use black and white to fill and decorate as you like
- This could be turned into a game with another person in your house. You could take turns to add the next circular layer so that you build up your mandala design together



# Invention drawings

- Choose a very ordinary object from your kitchen to draw, like a kettle, a corkscrew, a bottle of ketchup
- Spend about 10-15 minutes looking at it and trying to draw it accurately. Don't draw it too big- leave some space around it
- Now change it into something new- what could it become? Turn it around to look at it from different angles. Create a new invention- you could turn it into a robot, a flying machine, a fairground ride, a vehicle carrying strange creatures...
- You could turn this into a game by doing this with another person in your house. You could both do a drawing of an object, then swap them and turn each other's into an imaginative invention.

# Identity Hands



- Draw round your hand onto a blank sheet of paper
- Fill your hand with things that show who you are and what matters to you
- How can you show your personality, your values, your interests, your background, your hopes and dreams?
- You could draw scenes, objects, images and symbols
- You could use words, lyrics or poetry
- You could doodle imaginatively into the spaces, or you could add patterns or colours

